CONTENTS

TM

Thank you for purchasing Jet Grind Radio. Please note that this software is designed only for use with the Dreamcast console. Be sure to read this instruction manual before you start playing.

Jet Grind Radio is a memory card [Visual Memory Unit (VMU) sold separately] compatible game. See below for details regarding game files. While saving, never turn the Dreamcast OFF, or remove the memory card, controller or other peripheral devices.

SYSTEM FILE [JETRADIO_SYS]	**4**	**VMU ACTIVE FILE [JETRADIO_VM]**	**30**
ORIGINAL GRAFFITI FILE [JETRADIO_SMA]	**18 max**	**GRAFFITI FILE (SMALL) [JETRADIO_SOO]**	**18 max**
ORIGINAL GRAFFITI FILE [JETRADIO_LAR]	**34 max**	**GRAFFITI FILE (LARGE) [JETRADIO_LOO]**	**34 max**
ORIGINAL GRAFFITI FILE [JETRADIO_XLA]	**66 max**	**GRAFFITI FILE (X LARGE) [JETRADIO_XOO]**	**66 max**

PROLOGUE

IN TOKYO-TO, A CITY IN ASIA SIMILAR TO TOKYO..

This signals goin' over buildings, across railways traveling at the speed of sound out into the streets of Tokyo-to. This is Professor K, the man with the sounds, DJ of the underground and captain of the pirate station Jet Grind Radio!!!

There's a 3-way stand off happenin' down in Tokyo-to.
In the west is them freaky cyber high tech dudes, the Noize Tanks. In the east the Poison Jam, a scary bunch of perverts with crazy masks. In Shibuya-cho to the south is the GG's, a bunch who seem to be treading on everybody's toes. Each team has their own graffiti tag marking their turf.

Since the Tokyo-to government and the Rokkaku Construction Group started the "21st Century Project," Captain Onishima and the police have been trying to increase their grip on the city.

Oh man! What's that! Some crazy fool's sprayed their tag in Shibuya-cho. I've got a bad feeling that Tokyo-to's about to turn into a warzone. I don't like it but there's nothing I can do to stop it.

PROFESSOR K

Height: 6'1". African American. At the center of Tokyo-to street culture is Professor K, a superstar DJ spinning a mix of non-stop tunes from all genres on the pirate radio station, "Jet Grind Radio." He's lived in Tokyo-to for 13 years and is known by his super funky afro dreads. There's nothing he doesn't know about Tokyo-to. But there's lots that's not known about him

THE POISON JAM

These weirdos with horror masks hang out in Kogane-cho. Their trademark is the fishy masks that they wear. They're looking to bury Tokyo in fear. They're not the most intelligent guys. The pretty girl they kidnapped turned out to be a mannequin. Apparently, they can speak to cats and crows.

THE NOISE TANKS

Their turf is Benten-cho. They are able to travel at night with their special glasses. They record the sounds of the city with the tape recorders they have strapped to their bodies. With their knowledge of electronics, they are manipulating power facilities to cause panic.

GUM

BEAT

TAB

THE GG's

This team hangs out in Shibuya-cho. Their policy is one of "no policy." Their hideout is a garage located in the backstreets of central Shibuya. Because this is the coolest place in Tokyo-to, they are often challenged by other gangs. Their pet dog is mad because they never take it for walks.

CAPTAIN ONISHIMA

Height: 5'. Shorty. With a five o' clock shadow, dirty hair, and a creased suit, this joker's obviously been watching too many 70's police shows. Watch out when he loses it 'cause he'll start shooting rubber bullets. His catchphrase is "I'm the judge and the jury and I'm gonna send you down the river." Maybe the reason he hates young people so much is because of some past trauma.

CONTROLS

Jet Grind Radio is a 1 player game. Connect a controller to Control Port A before turning the power ON. To return to the Title Screen at any point during game play, simultaneously press and hold Ⓐ, Ⓑ, Ⓧ, Ⓨ and the Start Button simultaneously on the Dreamcast Controller.

Trigger **L**

Trigger **R**

Start Button

Analog Thumb Pad

D-Pad

Ⓨ Button
Ⓧ Button   Ⓑ Button
Ⓐ Button

JUMP PACK™(Sold separately)

Jet Grind Radio is compatible for use with the Jump Pack. Insert the Jump Pack into Expansion Socket 2 of the Dreamcast Controller.
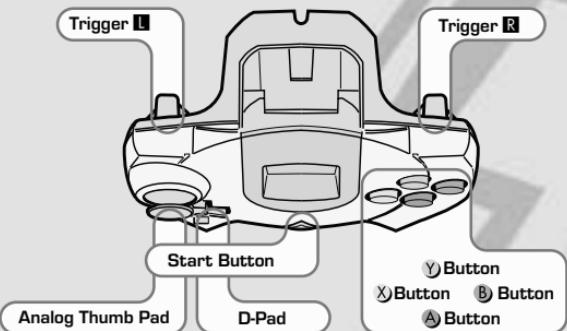
✱ Ⓧ and Ⓨ are not used

	MODE SELECT		GRAFFITI
Analog Thumb Pad	Select	Move	Spray graffiti
D-Pad	Select	——	
Start Button	Garage	Pause	
Ⓐ	Enter	Jump	Adjust camera/graffiti action (see p.13)
Ⓑ	Cancel	——	
L	——	Camera/Graffiti action	
R	——	Speed up	

✱ Never touch the Analog Thumb Pad or **L**/**R** while turning the Dreamcast power ON. Doing so may disrupt the controller initialization process and result in malfunction.

STARTING UP

Press the Start Button once the Title Select Screen appears. Use ⬇⬆ to select "New Game", "Load" or "Tutorial" and press Ⓐ to enter.

NEW GAME

Play the game from the beginning. After watching the Opening Movie, you will have to complete the First Challenge. Once the First Challenge is completed, the Garage will be displayed (p.8).

LOAD

Continue the game from a saved memory file. Use ⬅➡ to select a memory card and press Ⓐ to load a game file. Once the file has been loaded, the Garage will be displayed (p.8).

TUTORIAL

Learn how to skate! Follow the commands on screen to master all the cool things you can do in the game! Press the Start Button and use ⬅➡ to return to the Title Screen or continue practicing.

FIRST CHALLENGE

If you selected "New Game" you must first complete the First Challenge. Copy Gum and Tab's moves to clear this stage. Success in copying a character's moves will allow you to use them in the game. If you fail to copy their moves, or if the Stamina Gauge/Time counter falls to 0 then it's game over.

The Garage. Use ◀▶ to select a item and press Ⓐ to enter.

STREET
P. 9

Cruise the streets spraying graffiti and doing cool tricks. There are 3 areas to roam: Shibuya-cho, Kogane-cho and Benten-cho.

GRAFFITI
P.17

Select the graffiti you wish to spray or create an original tag.

SYSTEM
P.24

Save the game or check rankings. Adjust the game options.

RADIO
P.25

Listen to the game's background music.

INTERNET
P.25

Access the official Jet Grind Homepage and upload/download original graffiti or view rankings.

STREET

Here's the lowdown on Street Mode. The rules and controls are simple!

RULES
Within the time limit, spray graffiti at the places shown by the arrows (Graffiti Points). The character will receive damage from attacks by the police and falling from high places. If the Stamina Gauge or the Time Gauge reaches 0 then – game over!

❶ STAMINA GAUGE

The amount of damage the character can sustain. If the gauge reaches 0 then it's game over!

❷ SCORE

The graffiti and the amount of tricks the character performs determine this.

❸ GRAFFITI POINT

Press 🅛 at the point indicated by the arrow to spray graffiti. Some Graffiti Points are necessary to clear the stage and some aren't.

⬇**Red:**　　necessary to clear the stage
⬇**Green:**　not necessary to clear the stage

❹ TIME LIMIT

If it reaches 0 then – game over.

❺ SPRAY CANS

The number of spray cans you have.

❺ ARROWS

Appear when there are enemies or at the stage exits.

Run Away: Run in the direction of the arrows when being attacked to avoid enemy attacks.

Exit: Move in the direction of the arrow to go to the stage exit and return to the Garage.

STORY PROGRESS

STAGE/CHARACTER SELECT

First select a stage. At the beginning, there is only one stage to choose from. However, clearing stages opens up other areas. Use ⬆⬇⬅➡ to select and press Ⓐ to enter. Then select a character. At first, there are only 3 characters to select. However, winning challenges from other characters will allow you to use them. Use ⬅➡ to select a character and press Ⓐ to enter.

POWER	the amount of stamina
TECHNIQUE	the larger the gauge, the smaller the turning circle
GRAFFITI	the larger the gauge, the more difficult the graffiti and the less amount of cans you can carry, but the greater amount of points

SPRAY CANS

2

To spray graffiti, you're gonna need some cans of paint. Cans are scattered around the city streets. The number of cans you've collected is displayed in the bottom left corner of the screen. The amount of cans a character can carry is determined by the Graffiti Gauge. There are also cans of first aid spray which are used to recover stamina.

Yellow!
1 can equals 1 frame of graffiti.

Blue!
Equivalent to 5 yellow cans.
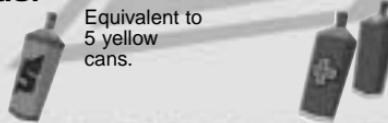
Recover!
There are two sizes of first aid spray. The amount of stamina recovered depends on the size of the can.

FIND A GRAFFITI POINT

3

Find the arrows that mark the Graffiti Points. See p.9 regarding the color of the arrows. When the graffiti bubble appears, press 🄻. If you've got paint you can spray graffiti. There are 3 sizes of graffiti, small, large and x-large.

Press 🄻 when this sign appears!

Without spray cans you won't be able to do any graffiti! The bigger the graffiti size, the more cans you'll need!

SPRAY GRAFFITI

4

For large graffiti, the graffiti command icon will appear. Move the Analog Thumb Pad in the direction indicated. Follow the commands without making mistakes and rack up the points. Enter the commands with no error and receive a 50 point bonus.

These are the graffiti command icons!

I T E M GRAFFITI SOUL

Get the Graffiti Soul items scattered around the street and increase your selection of graffiti designs. Extra graffiti designs will be listed under the Graffiti List, see p.18. You must clear the mission you are on before you are able to use the new graffiti design.

DO SOME TRICKS!

Don't just roll around the street, do some tricks! Use the sides of walls, guardrails or get some air! When you do a trick the trick name will appear on-screen. Combo tricks will earn you bonus points. Watch out that you don't hit any obstacles 'cause you'll lose your bonus.

Points and the trick name!

Use rail surfaces to do grinds. Guardrails, power lines, hand rails, gutters…..these can all be used. Use rails to escape from enemies when they are chasing you. Also bullets cannot hurt you when you are doing a grind!

Get some air while in the halfpipe or when you've got some speed. You can jump really far!

Touch the wall momentarily. Use this trick to jump higher and farther.

Without using tricks, it is impossible to get to some Graffiti Points and items. You can use tricks to get away from enemies and earn bonus points. So come on, do some tricks….

EVADE ENEMIES

Sometimes your wristwatch radio will intercept police radio transmissions. If your wristwatch appears on screen, be careful, the police or the army may be around.

The wrist radio

SPEED UP TO ESCAPE!

If the "!" mark appears, lookout! The enemy has you in their sights. If the mark is flashing they're shooting! Press R while running to speed up and escape. Immediately after pressing R, you'll do a dash. During this dash, the bullets can't hit you.
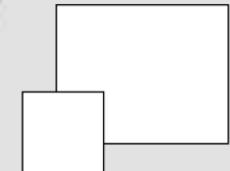
Run Away!

WATCH OUT FOR ARROWS!

Watch out for the arrows, which appear on-screen. When "RUN AWAY" appears follow the direction of the arrow. The arrows indicate a direction where you can get away from your pursuers. The blue arrows will show you how to get there.

Follow the arrows!

Press L to change the camera viewpoint. Changing the viewpoint will help you spot Graffiti Points and enemies. When you're near a Graffiti Point arrow press L to start spraying.

CHANGE THE VIEWPOINT
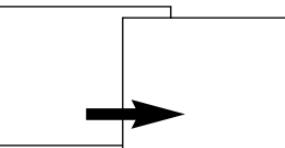
When you're next to a wall press L to get an overhead view.

STAGE CLEAR

After you clear a stage and the stage results are displayed, you will be asked whether or not to save the game. Select and enter "OK" to display the Save Screen (p.24).

Ranking:
Jet, Nitro, Turbo, Engine, Motor, Spring

Conditions for clearing the game are listed below. Read the message at the beginning of each stage carefully.
● Spay graffiti at the Graffiti Points marked by the red arrows
● Spray graffiti on the backs of the rival gang members

T E C H N I Q U E   SKATING BACKWARDS

While moving forward, pull back on the Analog Thumb Pad to brake and then immediately push it forward again. The character will skate backwards. It is easier to do this if the character is skating fast. Press Ⓐ while performing the backward skate technique and the character will jump and skate backwards. (It's not possible to dash while skating backwards.)
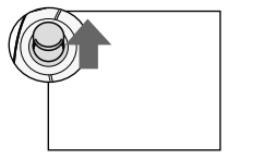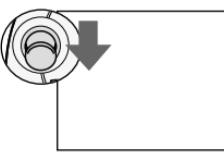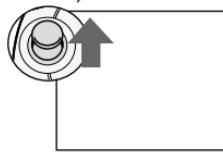
Move forwards   Reverse and brake   Forwards again!

RIVAL SHOWDOWN

When "Rival Arrives" appears on screen, you can go head to head with a rival skater. These rival skaters will test how good you are. Win the challenge and you will be able to use these skaters in the game. You will also be able to spray new graffiti. Follow the movements of the rival in the "Technique" sections, or beat the rival to the Graffiti Point in the "Race" sections. When the rival throws down a challenge, use ◀▮▶ to select "YES" and press Ⓐ to enter. If you want to chicken out, select and enter "NO". You will return to the Stage Select Screen. After failing a challenge once, press Ⓐ to skip the rival's demonstration.

TRIAL

Clear the "Street" and "Rival Showdown" areas and you will be able to take part in "Trials." You will be able to select these areas from the Stage Select Screen. There are 3 kinds of trials:

|	
Jet Graffiti	Get to all the Graffiti Points and spray within the time limit.
Jet Tech	Get the top score within a set time.
Jet Crash	Reach the goal and spray before the other skater.

PAUSE MENU

Press the Start Button while playing to display the Pause Menu. Check the map or adjust the volume of the radio.

❶ RADIO VOLUME

Press ◆➡ to adjust the volume of the radio.

❷ RESUME PLAY
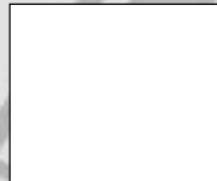
Return to the game.

❸ RETURN TO GARAGE

Return to the Garage.

❹ MAP

The stage map. Locate where the Graffiti Points you haven't sprayed yet are.

GAME (TIME) OVER SCREEN

Game over? Come on, don't give up yet. Use ◆➡ to select an item and press Ⓐ to enter. Sometimes there will only be one item choice. In this case, press Ⓐ to return to the Garage.
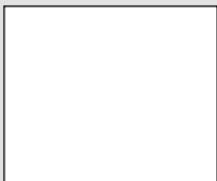
RETRY
Try the stage again

GARAGE
Return to the Garage

TITLE SCREEN
Return to the Title Screen

▲ If you run out of time "TIME OVER" will be displayed

GRAFFITI

Make your own original graffiti design. Use your designs in the game and register them on the Jet Grind Radio official home page. Try and make them as cool as you can. Use ◆➡ to select an item and press Ⓐ to enter.

Select from list

Select which graffiti to use in the game. ·····➤ **p.18**

Create Graffiti

Make an original graffiti design. ·····➤ **p.19**

#For details regarding the required amount of memory blocks, see p.23

GRAFFITI CONTROLS

	LETTER SELECT	PAINT MODE
Analog Thumb Pad	**Move Cursor**	**Move Spray**
D-Pad	**Select**	**Select Palette**
Start Button	**Return to Garage**	**Return to Garage**
Ⓐ	**Enter**	**Enter**
Ⓑ	**Select "Back"**	**Select "Back"**
Ⓨ	**Undo (1 step)**	**Undo**
Ⓛ	—	**Small Spray**
Ⓡ	—	**Large Spray**

SELECT GRAFFITI FROM LIST

Check graffiti designs and select which one to use in the game. Use ⬆⬇ to select a size and press Ⓐ. The graffiti list for that size will be displayed. Use the cursor to select an icon and press Ⓐ. This will display the graffiti in the graffiti window. This graffiti is now selected for use in the game. Press the Start Button to return to the Garage.

❶ WINDOW

Displays the selected graffiti. From the top: small, large and x-large.
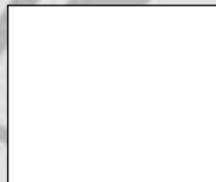
❷ TITLE/COMMENT

When a graffiti design is selected, the title (top) and comment (bottom) will be displayed. In the case of a picture file, press Ⓛ/Ⓡ to select the "Erase" setting.

❸ LIST

Shows the list of graffiti for the selected size.

Insert a memory card to Expansion Socket 1 of the controller connected to Control Port A to load saved graffiti designs.

It is only possible to use JPEG format picture files. Some pictures in JPEG format cannot be used. In this case "This data cannot be used" will be displayed

ICONS

| G | Graffiti acquired from the Graffiti Soul (p.11) and the Rival Showdown (p.15). |
| E | Original graffiti designs. |
| DL | Pictures downloaded from the Internet* or graffiti downloaded from the Jet Grind Radio home page. |

PICTURE FILE "ERASE" SETTING

Erase the color from picture files. Press Ⓛ/Ⓡ to select the "Erase" setting and you'll be able to erase parts of the picture. Increase the number value of the Erase setting to increase the amount erased from the picture.

18
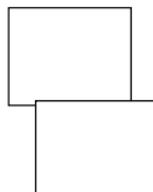
CREATE GRAFFITI

SELECT SIZE

Select a graffiti size. Use ◀▶ to select "SMALL," "LARGE" or "X-LARGE" and press Ⓐ to enter.

ENTER TEXT

Enter the graffiti text. Up to 7 letters can be entered. Use the D-Pad to move the cursor and press Ⓐ to enter.

ENG	Enter English text
JPN	Enter Japanese text
➡	Move the cursor to the left
⬅	Move the cursor to the right
Delete	Delete a letter
Return	Return to the previous screen
Next	Alter the Shape (p.20)
Paint Mode	Go to Paint Mode (p.22)

"Start Over?" SCREEN

Select and enter "Return" to display the Start Over? Screen. Use ◀▶ to select and item and press Ⓐ to enter.

OK Return to the previous screen   **NO** Continue with name entry

19

TEXT MODE

Shape

Adjust the shape of the letters. Use the D-Pad to select the letter you wish to change. To change all the letters, select "ABC." Use the Analog Thumb Pad to change the shape. Press Ⓐ to select the shape you like. Select and enter "Next" to edit the letters further.

Position

Adjust the positioning of the text. Use the D-Pad to select the letter you wish to adjust. To adjust all the letters, select "ABC." Use the Analog Thumb Pad and L/R to adjust the position. Press Ⓐ to enter.

Size

Adjust the size of the letters. Use the D-Pad to select the letter you wish to adjust. To adjust all the letters, select "ABC." Use the Analog Thumb Pad and L/R to adjust the size. Press Ⓐ to enter.

Rotate

Adjust the angle of the text. Use the D-Pad to select "ABC" to rotate the whole word. Select "Abc" to rotate all the letters. Use the D-Pad to select an individual letter. Use the Analog Thumb Pad and L/R to rotate. Press Ⓐ to enter.

Lens

Adjust the perspective of the text. Use the D-Pad to select a lens and press Ⓐ to enter. Adjust the size of the text to see how the perspective has changed.

Pattern

Select a pattern for the letters. Use the D-Pad to select a pattern and press Ⓐ to enter.

Paint Mode

Go to paint mode (p.22).

Return

Display the **Start Over?** Screen.

Next

Go to the next step.

PAINT MODE ICONS
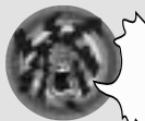
TIP! Use ■L and ■R to:
■L Fine spray (paint/erase)
■R Large spray (paint/erase)

Palette

Spray graffiti! The color palette will be displayed. Use the D-Pad to select a color then the Analog Thumb Pad to move the cursor. Press ▪L/▪R to spray. Press ⒶA to enter.
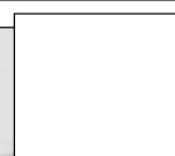
Eraser

Select to display the Eraser. You can also display the eraser by pressing ⓧX. Once the eraser is displayed, use the Analog Thumb Pad to move the cursor and press the ▪L/▪R to erase. Only the painted portion will be erased, not the text. Press ⒶA to enter.
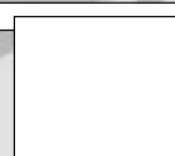
Total Erase

Press ⒶA to erase all the paint. You will be asked to confirm your selection. Use the D-Pad to select either "OK" or "NO" and press ⒶA. Only the painted portion will be erased, not the text. It will not be possible to undo this step so be careful.
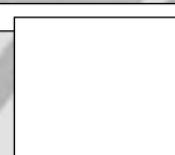
Zoom

Zoom in on the graffiti. Use the D-Pad to select "x1," "x2" or "x3." Press ⒶA to enter.

Paint Over/Under

Select whether to spay paint over the text or under the text. Select "Over" and you'll spray over the top of the text.

Text Mode

Go to text mode (p.20).

PAINT/TEXT MODE ICONS

Save

Don't forget to save once you've finished or your graffiti will be lost! Select and enter "Save" to display the save confirmation prompt. Use ◀▶ to select "OK". Press ⒶA to display the Save Screen (p.24). Once the Save Screen is displayed, it won't be possible to edit your graffiti anymore.

To save graffiti you need the following amount of memory blocks in your memory card:

Small: 18 Max   Large: 34 Max   X-Large: 66 Max

SYSTEM

Save game files, view rankings and adjust the various game settings. Use ⬆⬇ to select an item and press Ⓐ to enter.

SAVE

Save game files, settings, graffiti downloaded from the Jet Grind Radio official home page and the VMU File (p.29) to a memory card. Use ◀▶ to select a memory card and press Ⓐ to display the save confirmation prompt. Select and enter "OK" to save and return to the Garage.

STAGE SCORE

View the rankings for the various stages. Use ⬆⬇ to select a stage and view its rankings. Press the Start Button to return to the Garage.

OPTIONS

Adjust the game settings. Use ⬆⬇ to select an item and ◀▶ to adjust. Press the Start Button to return to the Garage.

Sound	Select Mono or Stereo sound output
Jump Pack	Enable or disable the Jump Pack

RADIO

Listen to the Jet Grind Radio background music. Use ◀▶ to select a song. Press the Start Button to return to the Garage.

INTERNET

Access the Jet Grind Radio official homepage to upload/download graffiti and check rankings.

● *REGARDING USER REGISTRATION*
This software is not equipped with the functions necessary for setting up a communications environment. In order to access the Jet Grind Radio homepage, it is first necessary to use the Planet Web Browser, included with the Dreamcast unit, to register online or to perform a user registration check.

● *DISCLAIMER*
When you download graphics from the web and use them in the game, make sure you respect other people's copyrights.

TRIGGER 🅛 MENU/TRIGGER 🅡 MENU

While in Internet Mode, press the 🅛 to display the 🅛 Menu or 🅡 to display the 🅡 Menu.

🅛 MENU

HOME	Return to local home
GAME HP	Jump to the Jet Grind Radio homepage
OPTION	Display the network options screen
RETURN	Return to the game
CONNECT	Connect to the Internet (when connected select "DISCONNECT")

🅡 MENU

PREVIOUS	Display the previous screen
ADVANCE	Advance 1 screen
REFRESH	Refresh the page
CANCEL	Cancel the operation in progress
ZOOM	Increase the size of the page
FILE	Display the File Screen

FILE SELECT

Once "INTERNET" is selected, the File Screen will be displayed. Here it is possible to load any Planet Web option files saved on a memory card. These files will be loaded automatically.

SELECT LOCAL HOME

From here you can get the sites shown below:

GRAFFITI SCREEN

This is the totally awesome Jet Grind Radio official homepage. Select "Graffiti" to upload/download original graffiti and rankings. Have fun!

To save graffiti you need the following amount of memory blocks in your memory card:
Small: 18 Max   Large: 34 Max   X-Large: 66 Max

D O W N L O A D   PICTURES INTO GRAFFITI

Save pictures files to the memory card and use them as graffiti. Position the pointer over the picture you wish to use and press Ⓐ and ⓧ simultaneously. If you have enough free memory blocks you will save the picture file onto the memory card. To view the picture or set the size setting, see p.18.

It is only possible to use JPEG format picture files.

VMU FILE

Download graffiti from the Jet Grind Radio official homepage and it will be possible to add titles and comments.

* The VMU File is saved to the memory card automatically once graffiti is downloaded
* It is possible to save the VMU File to another memory card if the VMU currently contains an VMU File

TITLE SCREEN

The screen to the right is the Title Screen. Press Ⓐ and Ⓑ simultaneously to display the Channel Select Screen.

CHANNEL SELECT SCREEN

Press Ⓐ to display the Graffiti Select Screen.

GRAFFITI SELECT SCREEN

Select a graffiti size. Use ⬆⬇ to select a size and press Ⓐ to enter. If there is no graffiti of the selected size "No DL graffiti" will be displayed. Press Ⓑ to return to the Graffiti Select Screen.

GRAFFITI SCREEN

Select the graffiti you wish to check. Use ⬆⬇ to select a graffiti and press Ⓐ to enter. If there is more than one screen to select from, select and enter "Next Page" to view the following screen. Select and enter "Return" to return to the Graffiti Select Screen.

GRAFFITI TITLE SCREEN

Check the title of the select graffiti. Select and enter "Mail Address" to display the Mail Address Screen. Select and enter "Comment" to display the Comment Screen.

MAIL ADDRESS SCREEN

If the person who made the graffiti has listed their mail address, you can check it here. Select and enter "Continue" to view the address. Select and enter "Comment" to view the comment screen.

COMMENT SCREEN

View the comments made by the person who made the graffiti. If there is more than one screen, select and enter "Next" to view the following screen. Select and enter "Return" to return to the Graffiti Select Screen.

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